

Thanks to our grant funding, we were able to try out several different headsets.

* HTC Vive
* Oculus Rift CV1
* Oculus Quest
* Oculus Go

**Empathy Lab software:**

[We Wait](https://www.oculus.com/experiences/rift/1248924088498899/) (Rift)

[Becoming Homeless](https://store.steampowered.com/app/738100/Becoming_Homeless_A_Human_Experience/) (SteamVR - Vive & Rift)

[Traveling While Black](https://www.oculus.com/experiences/quest/2121787737926354/) (Rift, Quest, Go)

[Notes on Blindness](https://www.oculus.com/experiences/quest/1946326588770583) (Rift, Quest)

[Testimony](https://www.oculus.com/experiences/rift/1555619871128645) (Rift, Go)

[6x9](https://www.oculus.com/experiences/go/1073856559366835/) (Go)

[Anne Frank House](https://www.oculus.com/experiences/rift/1801263533272595/) (Rift)

[Clouds Over Sidra](https://www.with.in/watch/clouds-over-sidra) (from the Within app)

**Other software:**

[Within](https://www.with.in) (Oculus, SteamVR)

[theBlu](https://www.oculus.com/experiences/rift/984294025016007/) (Oculus, SteamVR)

[Fantastic Contraption](https://www.oculus.com/experiences/rift/922076897882360) (Oculus, SteamVR)

[Dreams of Dali](https://www.oculus.com/experiences/rift/1873099679429920/) (Oculus, SteamVR)

[Remembering](https://www.oculus.com/experiences/rift/1120742688022916/) (Oculus)

[Google Tilt Brush](https://store.steampowered.com/app/327140/Tilt_Brush/) (Oculus, SteamVR)

[Google Earth VR](https://store.steampowered.com/app/348250/Google_Earth_VR/) (Oculus, SteamVR)

**Experience Notes**

* In general, we found the room-scale experiences available for Rift and Quest to be the most affecting for customers.
* For the empathy lab, we used the Oculus Rift head set the most because it had the widest amount of content available.